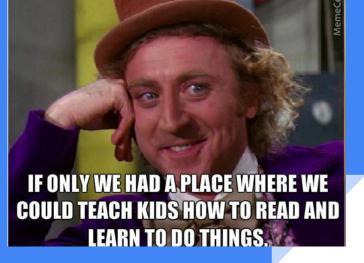
Lab 2: Analog to Digital Circuit Interfaces

EECS 16B Fall 2023

Slides: <u>links.eecs16b.org/lab2-slides</u>



Schools Are Removing Analogue Clocks Because Kids Can't Read Them As our age becomes more technological, we've become more dependant on the our screens. And this has had a very drama...



Logistics: Makeups/Extensions/Groups

- Makeup: you need to attend a different lab section to finish the lab on time
 - Sign up at <u>https://makeup.eecs16b.org</u>
 - Only one group member needs to sign up
 - Labs are due by the end of your next section
- **Extension:** you need additional time to complete the lab
 - Same form as HW Extensions: <u>https://eecs16b.org/extensions</u>
 - Without an extension, late labs are 50% credit
- Fill out the Lab Group Form (necessary to receive an Arduino): <u>https://eecs16b.org/lab-groups</u>

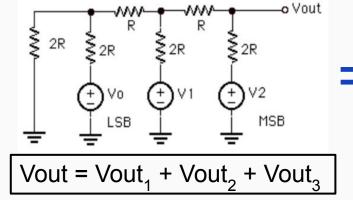
Lab 2 Overview: DAC and ADC

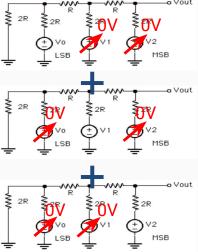
- DAC = <u>D</u>igital to <u>A</u>nalog <u>C</u>onverter
- ADC = <u>A</u>nalog to <u>D</u>igital <u>C</u>onverter
- Real world is continuous, but computers need to store data digitally
 - $\cdot\,$ Need to find a way to convert between analog and digital for signals
 - EE 123 discusses consequences of digitally sampling analog signals, EE 140 discusses the design of DACs/ADCs
- DAC/ADC in your life:
 - DAC for MP3 players, analog TVs, video on cell phones
 - $\cdot\,$ ADC for sound/video recording
 - VoIP (voice over IP) uses both!

DAC Review: Superposition

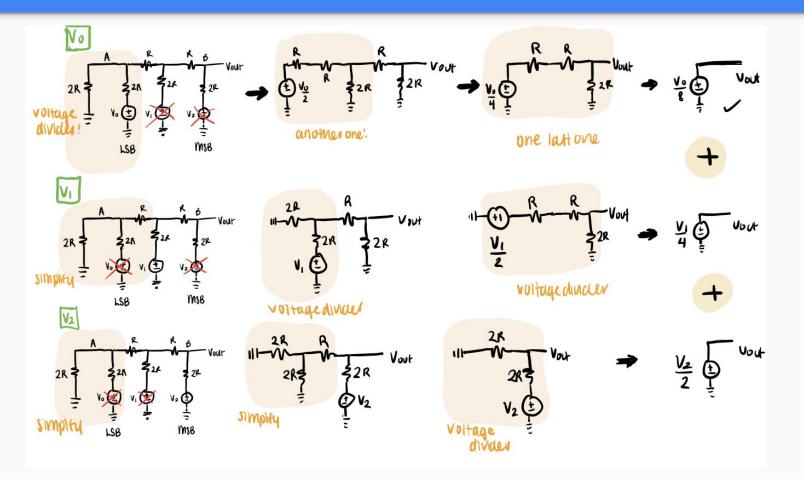
- Since resistive circuits are linear, we can apply the principle of superposition:
 - Treat each source independently zero out all but one
 - The total effect is the sum of the effects of each source

• Example:



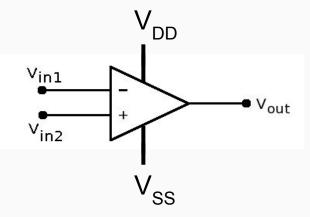


DAC Review: Superposition Example



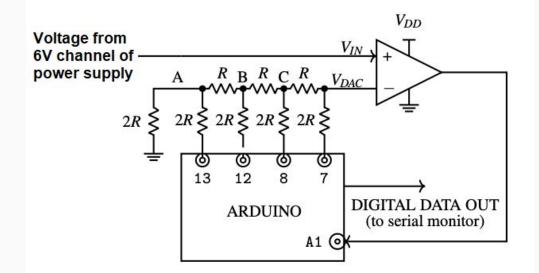
ADC Review: Comparators

- A device that compares two voltages (or currents) and outputs a digital signal to indicate which is larger
- Op-amp Implementation:
 - If $V_{in2} > V_{in1}$, V_{out} goes to VDD
 - If $V_{in1} > V_{in2}$, V_{out} goes to VSS
 - (think: if V_{out} is connected to
 V⁻, its value will bring V⁻ closer to V⁺)
- NOTE: Arduinos use 5V pin logic
 - VDD = 5 V

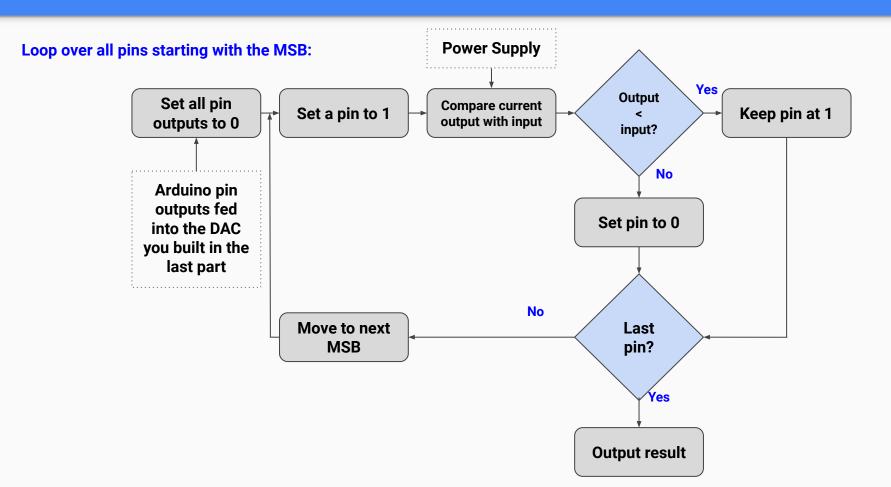


Review: ADC

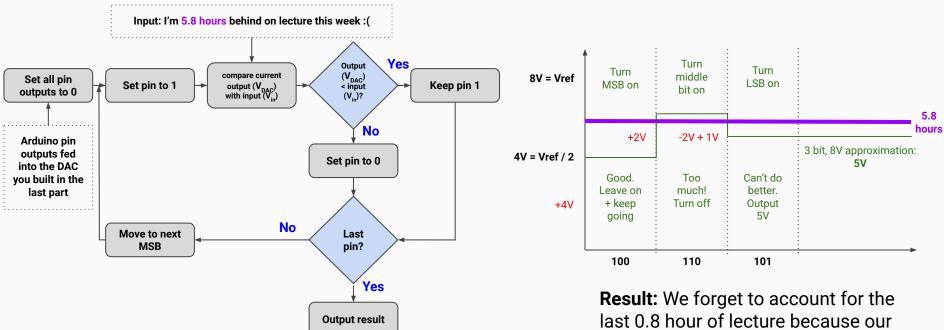
 ADC - The Arduino uses binary search when turning on MSB (most significant bit) to LSB (least significant bit) and comparing the resulting V_{DAC} with V_{in}



Successive Approx. Register ADC

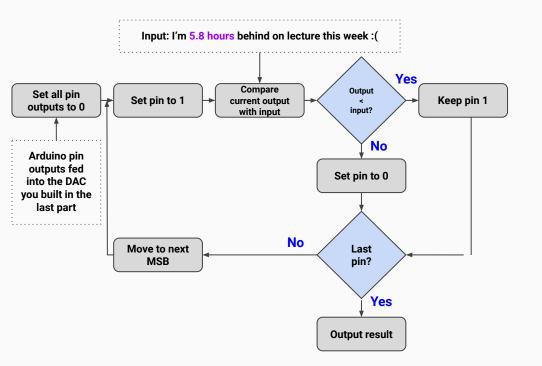


Successive Approx. Register ADC



3 bits cannot represent it. :(

Successive Approx. Register ADC

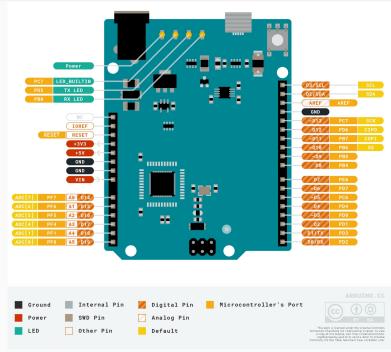


We're trying to match our 5.8V input:

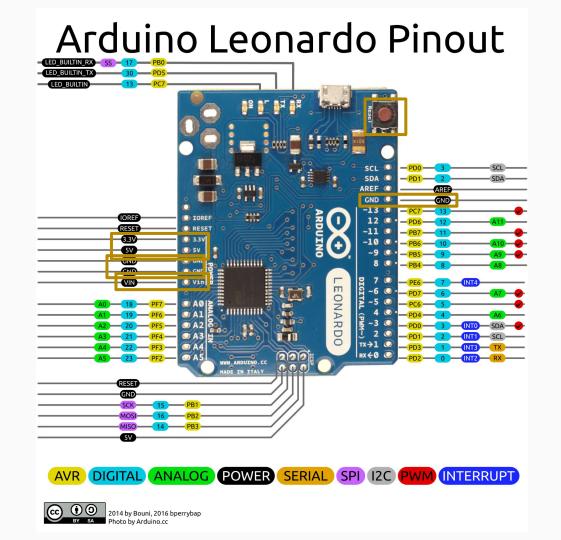
- Vref = 8V, we have 3 bits
- Turn on MSB: 1 0 0 4V < 5.8V, keep going, keep bit on
- 1. We can do better: 1 1 0 (4V + 2V) > 5.8V, too much, turn off
- **1.** Try the next pin (LSB): **1 0 1** (4V + 1V) < 5.8V
- 1. That's all folks, we're out of bits Output: 5V

Result: We forget to account for the last 0.8 hour of lecture because our 3 bits cannot represent it. :(

Introduction to Arduinos



- There are 4 main "Pin Modes"
- Digital: High (5V) or Low (0V) [1s and 0s]
 - 1. Digital Output
 - 2. Digital Input
 - Analog: range from 0-5V [numerical values]
 - 1. Analog Output: mapped from 0 255
 - 2. Analog Input: mapped to 0 1023



Introduction to Arduinos

• • •	arduino_empty_sketch Arduino 1.8.19	
		2
arduino_empty_sketch		
<pre>1 void setup() { 2 // put your setup code here, to run once:</pre>		
3 4 }	this is run once at the very	
5 6 void loop() 🕹	beginning of the program	
	n code here, to run repeatedly:	
8 9 1	after setup, loop will run	
53	continuously until Arduino is	
	depowered	

Note: Arduino is programmed in **C** via the <u>Arduino IDE</u> (pre-installed on lab computers)

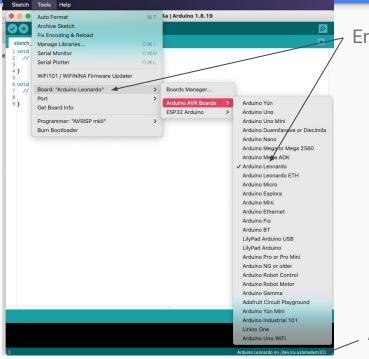
- Code uploaded from computer to Arduino via micro-USB port
- If powered, code is ALWAYS running
 - RST -> restart
 - Unpowering and powering Arduino -> begins
 re-running whatever was last uploaded
- If you find this to be an issue, the easiest solution is to upload a blank program

Quick Rundown: Arduino vs Launchpads

- Launchpads operate on 3.3V logic while Arduinos operate on 5V logic
 - However, for most labs other than this one, we will be keeping our circuits operating at 3.3V for stability reasons.
- External Power: the Launchpad can take 5V as an input to its 5V pin, while Arduino requires 7-12V as an input to its V_{in} pin.
 - \circ safe to power the Arduino via both the micro-USB and V_{in} at the same time
 - Launchpads... however... go bakoom
- You actually see the word Arduino outside of 16B, when did you ever see the word "Launchpad" other than complaints about 16B

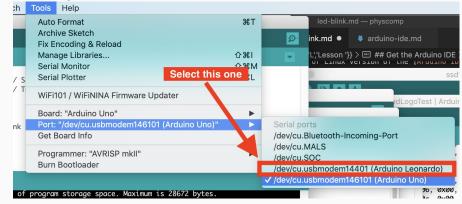


Uploading Code to Arduino



Ensure this says Arduino Leonardo, otherwise select it

- PORT selection
- Upload button



Arduino *should* auto-detect your port

(works 100% of the time 25% of the time)

Arduino Logistics (pt2)

- Arduinos will be passed out during lab today
- Arduinos are property of 16B and have to be returned to us by the end of the semester
- Fill out <u>https://eecs16b.org/lab-groups</u> to receive your Arduino

General Reminders/Habits

- Connect all grounds together, including the Arduino GND pin (any works)
- In general, avoid having voltage/currents going into your Arduino if your Arduino isn't already powered
- Check that your probes are working by probing a known voltage value

 i.e. 5V/3.3V/GND from power supply
- PLEASE CLEAN UP AFTER YOURSELF!! Put probes back, pack up kits, throw away stripped wires etc.
- Don't unplug computers
- Work on the lab report :), the deadline will creep up on you

Important Forms/Links

- Help request form: <u>https://eecs16b.org/lab-help</u>
- Checkoff request form: <u>https://eecs16b.org/lab-checkoff</u>
- Extension Requests: <u>https://eecs16b.org/extensions</u>
- Slides: <u>links.eecs16b.org/lab2-slides</u>
- Lab Groups: <u>https://eecs16b.org/lab-groups</u>
- Anon Feedback: <u>https://eecs16b.org/lab-anon-feedback</u>
- <u>https://eecs16c.org</u>